Trace Tables

1. Note: A string is an array of characters. For example, in this method the element referred to by STR[9] is the 10th element in the string and STR[0] refers to the first element in the string.

A single space character is represented as " " in the algorithm.

```
double CALC(String STR)
   C = 0
   S = 0
   T = 0
   loop until STR[S] = "."
      if STR[S] = " " then
         C = C + 1
     else
        T = T + 1
     end if
     S = S + 1
   end loop
   return T / (C + 1)
```

a. Complete the trace table below for the following call to method CALC("it is.").

Note: First line of chart is variable initialization before entering loop.

Loop Iteration	STR	C	S	T	STR[S]
0	it is.	0	0	0	
1	it is.	0	1	1	i

b. State the value returned by the method.

2. The following is an algorithm for a method named prime.

```
boolean PRIME(int NUMBER)
   FACTOR = 2
   FOUND = false
   P = false
   loop while (FACTOR * FACTOR) <= NUMBER AND NOT FOUND
      if NUMBER mod FACTOR = 0 then
         FOUND = true
      end if
      FACTOR = FACTOR + 1
   end loop
   P = NOT FOUND
   return P
```

a. Complete the following trace table for the call PRIME(9).

Loop Iteration	Number	FACTOR	FOUND	P

b. Use trace table to determine the return value when PRIME(20) is called.

Loop Iteration	Number	FACTOR	P	FOUND

c. Use trace table to determine the return value when PRIME(17) is called.

Loop Iteration	Number	FACTOR	P	FOUND

3. Describe how the algorithm in the PRIME method works.

4.

Given the following array

NAMES

[0]	[1]	[2]	[3]	[4]
Robert	Boris	Brad	George	David

and the following algorithm, which is constructed to reverse the contents of array NAMES

```
N = 5 // the number of elements in the array
K = 0 // this is the first index in the array

loop while K < N - 1
      TEMP = NAMES[K]
      NAMES [K] = NAMES [N - K -1]
      NAMES [N - K -1] = TEMP
      K = K + 1
end loop
```

a. Trace the algorithm, showing contents of the array after each execution of the loop.

				NAMES				
N	K	TEMP	N-K-1	[0]	[1]	[2]	[3]	[4]
5	0			Robert	Boris	Brad	George	David
5	1	Robert	4	David	Boris	Brad	George	Robert

b. Explain why the algorithm does not reverse the contents of the array NAMES, and how this could be corrected.

5. The names of the members of a cycling club are stored in an array ***NAMES*** as shown below.

[0]	[1]	[2]	[3]	[4]	[5]
JONES	SMITH	GOMEZ	SINGH	BUTLER	HU

After a competition, an array of positions ***POS*** is formed as follows.

[0]	[1]	[2]	[3]	[4]	[5]
2	4	2	3	1	5

There was a tie for second place.

Consider the following algorithm fragment. The arrays *NAMES*, *POS*, and *TEMP* are all declared with a size of 6.

```
loop I from 0 to 5
   TEMP[I] = "ZZZ"
end loop
loop I from 0 to 5
   TEMP[POS[I]-1] = NAMES[I]
end loop
loop I from 0 to 5
   NAMES[I] = TEMP[I]
end loop
```

a. Complete the following trace table for values 0 to 5 in the second loop of the algorithm.

I	POS[I]	TEMP[POS[I]-1]

b. List the contents of the array NAMES after the third loop has been executed.

[0]	[1]	[2]	[3]	[4]	[5]

c. State the purpose of the algorithm.

d. Suggest how the problem with the two competitors who tied could be avoided.

6. Look at the following algorithm.

```
TOTAL = 0
loop I from 0 to 4
   loop J from 0 to I
      TOTAL = TOTAL + 1
   end loop
end loop
output TOTAL
```

a. Construct a trace table for the variables I, J, TOTAL.

b. What is the value of TOTAL when output?